Chapter 5

Exceptions

Exceptions are execution errors or situations where the program cannot obtain a valid or expected value. In most cases, they are indicating that something is going wrong with the execution of the program. For example, this situation happens when the input data type does not match with the expected by our program, or any other runtime errors. These conditions produce the unexpected termination of the execution. Python represents exceptions as objects.

5.1 Exception Types

In Python, all exceptions inherit from the BaseException class. Below, we see examples of the most common Python exceptions.

```
5 print('Hello World')
  Hello World
1 # 2.py
2
  # NameError exception: for data input in Python2.x, but incorrect in
3
  # Python3.x
4
 a = raw_input('Enter a number: ')
5
6 print(a)
  Traceback (most recent call last):
    File "2.py", line 4, in <module>
      a = raw_input('Enter a number: ')
  NameError: name 'raw_input' is not defined
 # 3.py
1
2
  # ZeroDivisionError exception: division by zero
3
4 x = 5.0 / 0
  Traceback (most recent call last):
    File "4.py", line 5, in <module>
      x = 5.0 / 0
  ZeroDivisionError: float division by zero
1
 # 4.py
2
  # IndexError exception: index out of range. A typical error that ocurrs
3
  # when we try to access to an element of a list with an index that exceeds
4
  # its size.
5
  # Lists in Python have indexes from 0 to len(list_)-1
6
7
  age = [36, 23, 12]
8
9 print(age[3])
  Traceback (most recent call last):
    File "5.py", line 9, in <module>
```

```
print(age[3])
   IndexError: list index out of range
1 # 5.py
2
3 # TypeError exception: erroneus data type handling.
4 # A typical example is trying to concatenate a list
5 # with a variable that is not a list
6
7 \text{ age} = [36, 23, 12]
8 \text{ print}(age + 2)
  Traceback (most recent call last):
    File "6.py", line 8, in <module>
      print(age + 2)
  TypeError: can only concatenate list (not "int") to list
1 # 6.py
2
3 # Correct data type handling.
4 # To concatenate a list to another object, the latter has to be a list too
5
6 \text{ age} = [36, 23, 12]
7 print(age + [2])
  [36, 23, 12, 2]
1 # 7.py
2
3 # AttributeError exception: incorrect use of methods of a class or data type.
4 # In this example the class Car has only defined the method move, but the
  # program tries execute the method stop() that doesn't exist
5
6
7
8 class Car:
      def __init__(self, doors=4):
9
          self.doors = doors
10
```

```
11
       def mover(self):
12
           print('avanzando')
13
14
  chevi = Car()
15
  chevi.stop()
16
   Traceback (most recent call last):
     File "8.py", line 16, in <module>
       chevi.stop()
   AttributeError: 'Car' object has no attribute 'stop'
  # 8.py
1
2
   # KeyError exception: incorrect use of key in dictionaries.
3
   # In this example the program ask for an item associated with a key that
4
   # doesn't appears in the dictionary
5
6
  book = {'author': 'Bob Doe', 'pages': 'a lot'}
7
  print(book['editorial'])
8
   Traceback (most recent call last):
     File "9.py", line 8, in <module>
       print(book['editorial'])
   KeyError: 'editorial'
```

5.2 Raising exceptions

We trigger exceptions in a program, or within a class or function using the statement raise. We can also add optionally a descriptive message to be shown when the exception is raised:

```
1 # 9.py
2
3
4 class Operations:
5
6 @staticmethod
```

```
def divide(num, den):
7
           if den == 0:
8
               # Here we generate the exception and we include
9
               # information about its meaning.
10
               raise ZeroDivisionError('Denominator is 0')
11
           return float(num) / float(den)
12
13
14
  print(Operations().divide(3, 4))
15
  print(Operations().divide(3, 0))
16
   0.75
  Traceback (most recent call last):
     File "10.py", line 16, in <module>
       print(Operations().divide(3, 0))
     File "10.py", line 11, in divide
       raise ZeroDivisionError('Denominator is 0')
   ZeroDivisionError: Denominator is 0
```

When an exception occurs inside a function contained in another one, this exception interrupts all the functions that include it and the main program. Besides the existent exceptions, it is possible to raise exceptions with customized messages:

```
1 # 10.py
2
3
   class Circle:
4
5
       def __init__(self, center):
6
           if not isinstance(center, tuple):
7
                raise Exception('Center has to be a tuple')
8
                print('This line is not printed')
9
10
11
           self.center = center
12
       def __repr__(self):
13
           return 'The center is {0}'.format(self.center)
14
```

```
15
16
   c1 = Circle((2, 3))
17
   print(c1)
18
19
   c2 = Circle([2, 3])
20
  print(c2)
21
   The center is (2, 3)
   Traceback (most recent call last):
     File "11.py", line 20, in <module>
       c2 = Circle([2, 3])
     File "11.py", line 8, in __init__
       raise Exception('Center has to be a tuple')
   Exception: Center has to be a tuple
```

5.3 Exception handling

Every time an exception occurs, it is possible to handle it with the statements try and except. When a block of instructions defined inside the *try* statement triggers an exception, and the except processed it using the instructions inside of it. Afterward, the program continues its execution normally and does not stop or crash. The block of instructions inside the except defines how the program behaves depending on the exception type. In the following example, we observe that the program does not crash, even though occurs an invalid operation inside the try block:

```
# 11.py
1
2
3
   class Operations:
4
5
       @staticmethod
6
       def divide(num, den):
7
            # This method will raise an exception when denominator be 0
8
            return float(num) / float(den)
9
10
11
  try:
12
```

5.3. EXCEPTION HANDLING

```
# Here we manage the exceptions during the runtime of the function.
13
       # The first case will return an output and the second case will yield and
14
       # error beacuse denominator is 0. The output in this wont be printed.
15
16
       print('First case: {}'.format(Operations().divide(4, 5)))
17
       print('Second case: {}'.format(Operations().divide(4, 0)))
18
19
   except ZeroDivisionError as err:
20
       print('Error: {}'.format(err))
21
   First case: 0.8
  Error: float division by zero
```

We can handle separately different types of exceptions by adding more specific exception blocks (ex: ZeroDivisionError, TypeError, KeyError, etc.), each one *catches* the exceptions according to the exception type that occurred:

```
1 # 12.py
2
3
   class Operations:
4
5
       @staticmethod
6
       def divide(num, den):
7
            # Check if the input parameters are a valid type
8
           if not (isinstance(num, int) and isinstance(den, int)):
9
                raise TypeError('Invalid input type.')
10
11
           # Check the numerator and denominator are greater than 0
12
           if num < 0 or den < 0:</pre>
13
                # The message inside brackets will show once the
14
                # exception has been handled.
15
                raise Exception ('Negative values. Check the input parameters')
16
17
           return float(num) / float(den)
18
19
20
```

```
# In this code section we manage the runtime exception using try and except
21
   # sentences.
22
23
   # First example, using float values
24
25
   try:
       print('First case: {}'.format(Operations().divide(4.5, 3)))
26
27
   except (ZeroDivisionError, TypeError) as err:
28
       # This block works with the already defined exception types
29
       print('Error: {}'.format(err))
30
31
   except Exception as err:
32
       # This block only handles type Exception exceptions
33
       print('Error: {}'.format(err))
34
35
36
   # Second example, using negative values
37
38
   try:
       print('Second case: {}'.format(Operations().divide(-5, 3)))
39
40
   except (ZeroDivisionError, TypeError) as err:
41
       # This block works with the already defined exception types
42
       print('Error: {}'.format(err))
43
44
   except Exception as err:
45
       # This block only handles type Exception exceptions
46
47
       print('Error: {}'.format(err))
   Error: Invalid input type.
   Error: Negative values. Check the input parameters
```

If we do not use any particular exception name after the Except statement, it caught any exception triggered in the try. The try and except blocks can be complemented by the else and finally statements. The else block execute the instructions inside of it only in case no exception happened. The finally statement always executes the instructions defined in its block. This statement is commonly used to trigger cleaning actions, such as closing a file, database connections, etc. The following code shows an example:

```
1 # 13.py
2
3
  class Operations:
4
5
       @staticmethod
6
       def divide(num, den):
7
           if not (isinstance(num, int) and isinstance(den, int)):
8
                raise TypeError('Invalid input type')
9
10
           if num < 0 or den < 0:</pre>
11
                raise Exception('Negative input values')
12
13
           return float(num) / float(den)
14
15
16
   # The complete Try/Except structure
17
18
   try:
19
       # Check if we can excecute this operation
20
       resultado = Operations.divide(10, 0)
21
22
   except (ZeroDivisionError, TypeError):
23
       # This block works with the already defined exception types
24
       print('Check the input values. '
25
              'They aren\'t ints or the denominator is 0')
26
27
   except Exception:
28
       # This block only handles type Exception exceptions
29
       print ('All given values are negative')
30
31
32
   else:
       # When we do no have errors, the program excecute this lines
33
       print('Everything is ok. They were no errors')
34
35
```

```
36 finally:
37 print('Rebember to ALWAYS use this structure to handle your runtime'
38 'errors')
Check the input values. They aren't ints or the denominator is 0
Rebember to ALWAYS use this structure to handle your runtimeerrors
```

5.4 Creating customized exceptions

In Python, there are three main types of exceptions: SystemExit, KeyboardInterrupt and Exception. All of the them inherits from BaseException. All the other exceptions such as the exceptions generated by errors iherits from the Exceptions class, as is shown in Figure 5.1:



Figure 5.1: Diagram of exceptions hierarchy. All exceptions descended from a the general exception BaseException. We can create our new exceptions inheriting from the base class Exception.

The previous diagram explains the reason why using only the Exception statement without specifying exceptions catches any error. All of them are subclasses of Exception.

```
1 # 14.py
2
3
4 class Operations:
5
6 @staticmethod
7 def divide(num, den):
8 if not (isinstance(num, int) and isinstance(den, int)):
9 raise TypeError('Invalid input type')
```

1 # 15.py

```
10
           if num < 0 or den < 0:</pre>
11
                raise Exception('Negative input values')
12
13
            return float(num) / float(den)
14
15
16
   # In this section we handle the excetions
17
   try:
18
       print(Operations().divide(4, 0))
19
20
   except Exception as err:
21
       # This block works for all exception types.
22
       print('Error: {}'.format(err))
23
       print('Check the input')
24
   Error: float division by zero
   Check the input
```

To create customized exceptions, we need that the custom exception inherits from the Exception class. The following code shows an example:

```
2
3
   class Exception1(Exception):
4
       pass
5
6
7
   class Exception2(Exception):
8
9
       def __init__(self, a, b):
10
            super().__init__("One of the values {0} or {1} is not integer"
11
                              .format(a, b))
12
13
14
15 class Operations:
```

```
16
17
       @staticmethod
       def divide(num, den):
18
            # In this example, we re-define exceptions that we used in the last
19
            # examples.
20
21
            if not (isinstance(num, int) and isinstance(den, int)):
22
                raise Exception2(num, den)
23
24
            if num < 0 or den < 0:</pre>
25
                raise Exception1('Negative values\n')
26
27
            return float(num) / float(den)
28
29
30
31
   # This case raise the exception 1
32
   try:
       print(Operations().divide(4, -3))
33
34
   except Exception1 as err:
35
       # This block works for type one exception
36
       print('Error: {}'.format(err))
37
38
   except Exception2 as err:
39
       # This block works for type two exception
40
       print('Error: {}'.format(err))
41
42
43
   # This case raise the exception 2
44
   try:
45
       print(Operations().divide(4.4, -3))
46
47
   except Exception1 as err:
48
       # This block works for type one exception
49
       print('Error: {}'.format(err))
50
```

```
51
52 except Exception2 as err:
53  # This block works for type two exception
54  print('Error: {}'.format(err))
Error: Negative values
```

Error: One of the values 4.4 or -3 is not integer

Here we show another example:

```
1 # 16.py
2
3 class TransactionError(Exception):
       def __init__(self, funds, expenses):
4
           super().__init__("The money on your wallet is not enough to pay ${}"
5
                             .format(expenses))
6
           self.funds = funds
7
           self.expenses = expenses
8
9
       def excess(self):
10
           return self.funds - self.expenses
11
12
13
  class Wallet:
14
       def __init__(self, money):
15
           self.funds = money
16
17
       def pay(self, expenses):
18
           if self.funds - expenses < 0:</pre>
19
                raise TransactionError(self.funds, expenses)
20
           self.funds -= expenses
21
22
  if __name__ == '__main__':
23
      b = Wallet(1000)
24
25
      try:
26
```

27	b.pay(1500)
28	except TransactionError as err:
29	<pre>print('Error: {}'.format(err))</pre>
30	<pre>print("There is an excess of expenses of \${}".format(err.excess()))</pre>
	Error: The money on your wallet is not enough to pay \$1500
	There is an excess of expenses of \$-500

Notes

Handling exceptions is another way of controlling the program's flow, similar to *if-else* sentences. It is recommended to use exceptions to control the errors in the program. We always can to create a sort of "error codes" for managing the returned values or results in different kind of operations. However, this solution makes the program and other modules hard to maintain. The number of error codes may grow at the same time the number of possible outputs we need to control. It makes our program impossible to be understood by any other programmers. A clearer example of the reason we need to handle exceptions is that in general, our program has to notify other applications that a particular error occurred. This kind of notifications would not be possible with the use of error codes. It is also critical that our code does not unexpectedly crash because during a crash the interpreter usually exposes in the output part of code that triggers the error. We have to avoid this situation if we correctly handle the exceptions.

5.5 Hands-On Activities

Activity 5

The Physics Club of your University *The Absolute Zeros* decided to program a calculator, whose main feature is that it handles letters and numbers as input. The person who was working on the project decided to change to the chemistry club *Cooler than Absolute Zero* and left the calculator unfinished. The calculator works well for some operations, but many times it triggers errors, and no one has been able to fix it. The president of the Physics Club has asked you to fix the code, such that it does not crash whenever is possible, handling the errors produced by user's input.

Consider that the president sent you a list of tested operations that work correctly: tested_operations; and a list with operations that do not work: statements_for_testing. We provide the file *AC05_0_provided_code.py* with the code. You cannot modify the code from line 87. Your job is to write the code to handle the exceptions and obtain the following output:

[ERROR] KeyError

5.5. HANDS-ON ACTIVITIES

Letter `g' won't be aggregated. It already exist in memory. [ERROR] ZeroDivisionError 1 divided 0 is equal to infinite [ERROR] KeyError `a' doesn't have any assigned values .It must be added before using it. The operation a+2 wasn't executed 9.81 plus 0 is equal to 9.81 88 divided by 2 is equal to 44.0 44.0 plus 0 is equal to 44.0 [ERROR] StopIteration There's one missing operator in 88/2+0+ [ERROR] ValueError `1=2' cannot be parsed to float [ERROR] The syntax '1=2' is incorrect. Read the manual for more information. 8.953 plus 1 is equal to 9.953